# 2018-2019 ADULT COMPETITION SERIES (ACS)

## COMPULSORY AND PROGRAM/FREE SKATE EVENT:

All skaters must either compete at their test level or one level above of their highest completed Learn to Skate USA adult class level or U.S. Figure Skating test passed as of the close of entries of the competition. Skaters must enter the Compulsory Moves **AND** the Program/Free Skate event at the same level in each competition.

Skaters may move up levels in the 2018-19 Series and receive "Move Up Points" – see Awarding of Points section for more information. The skater's points will follow them to the next level.

Test level may be either standard or adult. See progression chart below for crossover from standard track.

# **EVENT LEVELS AND ELIGIBILITY/TEST REQUIREMENTS:**

# **Level Requirement**

Adult 1 Have completed or are currently taking adult 1 level in LTS

Adult 2 Have completed or are currently taking Adult 2 level in LTS

Adult 3 Have completed or are currently taking Adult 3 level in LTS

Adult 4 Have completed or are currently taking Adult 4 level in LTS

Adult 5 Have completed or are currently taking Adult 5 level in LTS

Adult 6 Have completed or are currently taking adult 6 level in LTS

Adult Beginner Must not have passed higher than Learn to Skate Free Skate 1

Adult High Beginner Must not have passed any US Figure Skating Free Skate Test

Adult Pre-Bronze Passed Adult Pre-Bronze or Pre-Preliminary Free Skate and no higher

Adult Bronze Passed Adult Bronze or Preliminary Free Skate and no higher

# **COMPULSORY MOVES**

Compulsory Moves will be awarded one mark. The mark shall be for the technical score. General event parameters:

- The skating order of the elements is optional.
- Element may only be attempted once
- To be skated in program format with limited connecting steps
- To be skated on ½ ice
- A 0.2 deduction will be taken for each element MISSING, REPEATED or FROM A HIGHER LEVEL Level Time Elements

### Adult 1

1:30 MAX

- · Forward Marching
- Forward two-foot glide
- Forward swizzle (4-6 in a row)
- Forward snowplow stop two feet or one foot

# Adult 2

1:30 MAX

- Forward skating across the width of the ice
- · Forward one-foot glides
- Forward slalom
- · Backward skating
- · Backward swizzles, 4-6 in a row

#### Adult 3

1:30 MAX

- · Forward stroking using the blade properly
- Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise
- Forward chasses on a circle, clockwise and counterclockwise
- · Backward skating to a long two-foot glide
- · Backward snowplow stop, Right and Left

### Adult 4

#### 1:30 MAX

- Forward outside edge on a circle, right and left
- Forward inside edge on a circle, right and left
- Forward crossovers, clockwise and counterclockwise
- · Hockey stop, both directions
- · Backward one-foot glides, right and left

#### Adult 5

#### 1:30 MAX

- · Backward outside edge on a circle, right and left
- · Backward inside edge on a circle, right and left
- · Backward crossovers, clockwise and counterclockwise
- · Forward outside three-turn, right and left
- Beginning two-foot spin (min 2 revs)

#### Adult 6

#### 1:30 MAX

- Forward stroking with crossover end patterns
- Backward stroking with crossover end patterns
- · Forward inside three-turn, right and left
- T-stop
- Lunge
- Two-foot spin into one-foot spin (min 3 revs on 1 foot)

## **Adult Beginner**

#### 1:30 MAX

- Bunny hop
- Mazurka
- Forward beginning one-foot spin from backward crossovers (min 2 revs)
- Forward moving inside open Mohawk (right and left) heel to instep
- Alternating right and left forward inside and outside edges across the width of the ice (one inside edge on each foot and one outside edge on each foot)

# **Adult High Beginner**

### 1:30 MAX

- · Waltz Jump
- ½ Flip
- Forward upright spin (Min. 3 revolutions)
- · Backward outside 3-turn right and left
- Alternating right and left backward outside and inside edges across the width of the ice (one inside edge on each foot and one outside edge on each foot)

# **Adult Pre-Bronze**

# 1:30 MAX

- Single Toe Loop
- Jump combination or sequence consisting of only ½ revolution jumps (half loop is considered a full revolution jump)
- maximum of 2 jumps in combination and 3 jumps in a sequence
- Forward upright spin (Min. 3 revolutions)
- Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge either direction
- Forward spiral (any edge)

# **Adult Bronze**

### 1:30 MAX

- Single Salchow
- Waltz jump toe loop combination jump
- Backward Upright Spin entry optional (Min. 3 revolutions)
- · Backward inside 3-turn right and left
- Spiral sequence (Min. 2 spirals)